

Carlo Zoratti
curriculum vitae

name: carlo
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education - university degree in multimedia arts and design at the faculty of education sciences of the university of Turin.

languages - Good knowledge of the english language, both written and spoken.

skills - good knowledge of program tools (Max/Msp, Processing, Arduino). Good knowledge of the main programs for the development of iper-media applications (dreamweaver, flash), good knowledge of actionsript, html language with javascript, css, php. Graphic programs (photoshop, illustrator, indesign, 3dStudioMax, Scketchup) Usage and knowledge of videocameras, video-editing programs (Final Cut, after effects).

professional experience - i've been collaboarating as freelance for several projects with [Mtv/Qoob](#) (milan), [Riotmaker Records](#) (udine), [CentroEspressioniCinematografiche](#) (udine), [Friuli Innovazione](#) (udine).

oct 06_feb 07 > [SmadsTeck](#) / amsterdam/ Netherlands - www.smadsteck.nl

i've been collaborating with this studio of new media artists that plays with new technologies and audio/video samples to produce live performances.

sept 05_oct 06 > [Fabrica](#)/ treviso/ italy - www.fabrica.it

I worked in fabrica inside the Interactive Media Department as project manager and interactive artist. For the department i've been producing interactive installations for Benetton shops and managing the realization of the interactive installations inside the Centre Pompidou - Paris.

may 04_july 04 > [Studio Azzurro](#) / milan / italy - www.studioazzurro.com

I did my university internship at Studio Azzurro one of the oldest interactive studios in italy. For them i've been designing a digital version of the books they wrote.

hobbys and interests - music, design, cinema, dJing and VJing, play drums and any other kind of instrument